Art Basic Foundation Courses

Courses

ARTF 1301. Basic Design I.
Basic Design I (0-6) A study of the basic visual elements and materials of two-dimensional design, including value, color, space and their dynamics. Should be taken concurrently with ARTF 1302. 6 hours of studio per week. Laboratory fee required.
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours

ARTF 1302. Basic Drawing I.
Basic Drawing I (0-6) Emphasis on basic aesthetic and technical drawing skills including proportion, scale, and the control of illusionistic space, along with compositional structure and effectiveness. Both line and value are explored. Should be taken concurrently with ARTF 1301. Six hours of studio per week. Laboratory fee required.
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours

ARTF 1303. Basic Design II.
Basic Design II (0-6) An exploration of the elements of three dimensional design involving both the aesthetic and structural principles. Students will develop projects with a variety of materials and concepts to be determined by the instructor.
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours

Prerequisite(s): (ARTF 1301 w/C or better ) AND (ARTF 1302 w/C or better)

ARTF 1304. Basic Drawing II.
Basic Drawing II (0-6) A continuation of basic drawing aesthetics and skills, with added emphasis on composition and content. Images from both imaginary and historically based sources are investigated. Should be taken concurrently with ARTF 1303. Six hours of studio per week.
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours

Prerequisite(s): (ARTF 1302 w/D or better)

ARTF 3315. Advanced Design.
Advanced Design (0-6) In-depth study of the fundamental elements and principles of two and three-dimensional design. Emphasis on development of individual direction and self expression.
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours

Classification Restrictions:
Restricted to class of JR,SR