Courses

SCUL 2302. Sculpture I.
Sculpture I: An introduction to basic sculptural concepts and materials with emphasis on simple manipulation of wood, steel and found objects. Six hours in studio per week. ARTF 1303 may be taken concurrently with SCUL 2302. Course fee required. [Common Course Number ARTS 2326]
Department: Sculpture
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours
Prerequisite(s): (ARTF 1301 w/C or better ) AND (ARTF 1302 w/C or better ) AND (ARTF 1303 w/C or better)

SCUL 2332. Sculpture II.
Sculpture II (0-6) Continued development of sculptural concepts through the use of combining traditional sculpture materials. Six hours in studio per week. Prerequisite: SCUL 2302 with a grade of "C" or better, or instructor approval. Course fee required.
Department: Sculpture
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours
Prerequisite(s): (SCUL 2302 w/C or better)

SCUL 3302. Sculpture III.
Sculpture III (0-6) Sculptural fabrication through the manipulation of steel. To include steel cutting, forging, welding, and safety procedures. Six hours in studio per week. Prerequisite: SCUL 2302 with a grade of "C" or better, or instructor approval. Course fee required.
Department: Sculpture
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours
Prerequisite(s): (SCUL 2302 w/C or better)

SCUL 3332. Sculpture IV.
Sculpture IV (0-6) Experimentation in the casting of non-ferrious metals to include a variety of techniques and safety procedures. Six hours in studio per week. Prerequisite: SCUL 3302 with a grade of "C" or better, or instructor approval. Course fee required.
Department: Sculpture
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours
Prerequisite(s): (SCUL 3302 w/C or better)

SCUL 3342. Sculpture V.
Sculpture V (0-6) The development of sculptural form through the use of non-traditional materials. Six hours in studio per week. Prerequisite: SCUL 2302 with a grade of "C" or better or instructor approval. Course fee required.
Department: Sculpture
3 Credit Hours
6 Total Contact Hours
6 Lab Hours
0 Lecture Hours
0 Other Hours
Prerequisite(s): (SCUL 2302 w/C or better)
SCUL 4302. Sculpture VI.
Sculpture VI (0-6) Investigation into the facets of public Sculpture and formal proposal writing. Six hours in the studio per week. Prerequisite: SCUL 2302 or instructor approval. Course fees required.
**Department:** Sculpture
**3 Credit Hours**
**6 Total Contact Hours**
- 6 Lab Hours
- 0 Lecture Hours
- 0 Other Hours
**Prerequisite(s):** (SCUL 2302 w/D or better)

SCUL 4332. Sculpture VII.
Sculpture VII (0-6) Advanced sculptural investigation emphasizing individual directional development. Six hours in studio per week. Prerequisite: SCUL 2302 and six semester hours of sculpture. Course fees required.
**Department:** Sculpture
**3 Credit Hours**
**6 Total Contact Hours**
- 6 Lab Hours
- 0 Lecture Hours
- 0 Other Hours
**Prerequisite(s):** (SCUL 2302 w/D or better)

SCUL 4342. Special Problems in Sculpture.
Special Problems in Sculpture (0-6) Continued development of an individual direction in Sculpture. May be repeated for credit when problem varies. Prerequisites: SCUL 2302 and 9 semester hours of sculpture. Course fees required.
**Department:** Sculpture
**3 Credit Hours**
**6 Total Contact Hours**
- 6 Lab Hours
- 0 Lecture Hours
- 0 Other Hours
**Prerequisite(s):** (SCUL 2302 w/D or better)